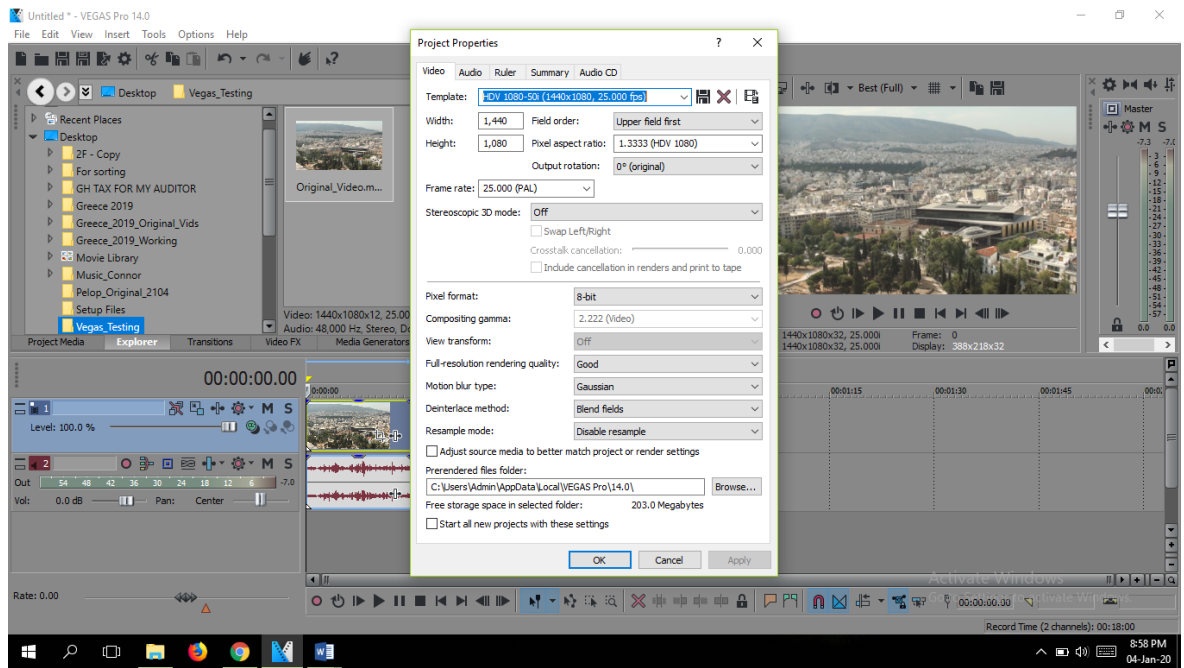


Render Settings



Still shot from rendered video

